

ACHARYA NAGARJUNA UNIVERSITY

CENTRE FOR DISTANCE EDUCATION

NAGARJUNA NAGAR,

GUNTUR

ANDHRA PRADESH



PROGRAM PROJECT

REPORT

**24. MASTER OF COMPUTER APPLICATIONS
(COMPUTER SCIENCE)**

Master of Computer Applications (Computer Science)

PROGRAMME CODE: 24

MISSION :

The program is aimed to produce graduates with sound knowledge in both theory and practice in Computer Science, including current emerging technologies and experimental learning, to prepare students to contribute to the computing profession upon graduation and to provide the necessary background required to read for a Ph.D. in Computer Science.

OBJECTIVES :

The Objective of the program is to produce post-graduates who are both skilled in software engineering principles and have the ability to apply them to address complex business problems. The program provides a strong foundation in computer systems and information technology and in-depth knowledge of advanced programming languages, tools and platforms. The Program also imparts the ability to analyze, design, develop and manage software development..

RELEVANCE :

The M.C.A. programme offered through Open and Distance Learning mode is purely relevant and aligned with the goals and mission of CDE, ANU. Computer science is ever dynamic and a continuous research is going on as the applications are multi dimensional. Hence, these prog. Are designed to help the students learn the fundamentals and also orient with the continuous research in computer Applications and information technology thereby the learner is equipped with the knowledge skills and application skills to be employed globally.

NATURE OF PERSPECTIVE TARGET GROUP OF LEARNERS :

Aim of open and distance education is to enhance the academic competence in those who were deprived of higher education for various socio-economic reasons.

- M.C.A. programme is highly demand for people in the field of teaching.
- This is also designed for those who need academic qualifications in Computer Science.
- Those who are planning to start a career or already employed in a computing environment.
- Those who teach Computer Science or ICT in schools or universities or other educational institutes.

SKILLS AND COMPETENCE OF THE PROGRAMME :

In consideration of the huge gap in education and industry and also in skill development now it is imperative on the part of every university to reach out every nooc and corner of the country where the institutions with significant infrastructure are not availble in order to elevate the status of the marginalised sections of the society especcially living in rural areas of the country. The only solution appears to be "open and distance education" and Acharya Nagarjuna University takes initiative by reaching out those unreached by ICT enabled blended mode of distance learning programmes. M.C.A. programme is an innovative programme. The learning outcomes of this programme are as follows:

- Professional development of teachers.
- Incorporating generic transferrable skills and competencies
- To develop critical learning, anylitical skills and research skills.

INSTRUCTIONAL DESIGN: Course structure and detailed syllabi

Acharya Nagarjuna University

Centre for Distance Education

Nagarjuna Nagar, Guntur-522510

Master of Computer Applications (Computer Science)

Programme Code: 24

PROGRAMME STRUCTURE

Course Code	Course Name	Internal Assessment	External Assessment	Max. Marks	Credits
FIRST YEAR: Semester-1					
101MC24	Data Structures with C++	30	70	100	4
102MC24	Database Management Systems	30	70	100	4
103MC24	Operating Systems	30	70	100	4
104MC24	Probability and Statistics	30	70	100	4
105MC24	Computer Organization	30	70	100	4
106MC24	Data Structures LAB	-	-	100	3
107MC24	Database Management Systems LAB	-	-	100	3
FIRST YEAR: Semester-2					
201MC24	Software Engineering	30	70	100	4
202MC24	Computer Networks	30	70	100	4
203MC24	Web Technologies	30	70	100	4
204MC24	Artificial Intelligence	30	70	100	4
205MC24	Programming and Problem-Solving using Python	30	70	100	4
206MC24	Python Programming / LAB	-	-	100	3
207MC24	Web Technologies LAB	-	-	100	3
SECOND YEAR: Semester-3					
301MC24	Data Mining and Big Data	30	70	100	4
302MC24	Cloud Computing	30	70	100	4
303MC24	Machine Learning	30	70	100	4
304MC24	Cryptography & Network Security	30	70	100	4
305MC24	Mobile Computing with Android	30	70	100	4
306MC24	Data Mining and Big Data LAB	-	-	100	3
307MC24	Cryptography & Network Security LAB	-	-	100	3
SECOND YEAR: Semester-4					
401MC24	Project Work	-	-	300	16
-	Total Credits	-	-	-	94

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MASTER OF COMPUTER APPLICATIONS (COMPUTER SCIENCE)

Programme Code: 24

PROGRAMME SYLLABUS

1 YEAR MCA- I SEMESTER SYLLABUS

101MC24- DATA STRUCTURES with C++

Unit – I

Software Engineering Principles and C++ Classes: Classes: Variable - Accessing Class members – Operators – Functions and Classes – Reference parameters and Class Objects – Implementation of member function – Constructors – Destructors; Data Abstraction, Classes and ADT – Information Hiding.

Pointers and Array based Lists : Pointer Data types and Pointer variables: Declaring Pointer Variables – Address of Operator – Dereferencing Operator - Classes, Structures and Pointer Variables – Initializing Pointer Variables – Dynamic Variables – Operators on Pointer Variables.

Unit – II

Linked Lists : Linked List – Properties – Item Insertion and Deletion – Building a Linked List – Linked List as an ADT – Ordered Linked Lists – Doubly Linked Lists – Linked Lists with header and trailer nodes – Circular Linked Lists.

Recursion: Recursive Definitions – Problem solving using recursion – Recursion or iteration - Recursion and Backtracking: n- Queens Puzzle.

Search Algorithms: Search Algorithms: Sequential – Binary search – Performance of binary search – insertion into ordered list; Hashing: Hash functions – Collision Resolution – Hashing: Implementation using Quadratic Probing – Collision Resolution: Chaining.

Unit – III

Stacks: Stack operations – Implementation of stacks as arrays – Linked implementation of stacks – Application of stacks.

Queues: Queues: Queue operations – Implementation of Queues as arrays; Linked implementation of Queues; Priority Queue; Application of Queues.

Sorting Algorithms: Selection Sort – Insertion Sort – Quick Sort – Merge Sort – Heap Sort.

Unit – IV

Trees: Binary Trees – Binary Tree Traversal – Binary Search Tree – Non recursive Binary Tree Traversal Algorithms – AVL Trees.

Graphs: Graph Definitions and Notations – Graph Representation – Operations on graphs – Graph as ADT – Graph Traversals – shortest path

Algorithm – Minimal Spanning Tree.

Prescribed Book:

D.S.Malik , “ Data Structures using C++ ” , Cengage Learning India Edition (2008).

Reference Books:

- 1 . Mark Allen Weiss , “Data structures and Algorithm Analysis in C++” , Third Edition , Pearson Education (2008).
- 2 . Adam Drozdek , ”Data Structures and Algorithms in C++“ , Cengage Learning , India Edition .

102MC24: DATABASE MANAGEMENT SYSTEMS

Unit-I

Databases and Database Users: Introduction, Characteristics of the Database Approach, Actors on the Scene, Workers behind the scene, Advantages of the using the DBMS Approach.

Database System Concepts and Architecture: Data Models, Schemas and Instances, Three Schema architecture and Data Independence, Database Languages and Interfaces, Centralized and Client/Server Architecture for DBMS, Classification of Database Management Systems.

Disk Storage, Basic File Structures and Hashing: Introduction, Secondary Storage Devices, Buffering of Blocks, Placing file Records on Disk, Operations on Files, Files of Unordered Records, Files of Ordered Records, Hashing Techniques, Other Primary File Organizations, Parallelizing Disk Access using RAID Technology.

Indexing Structures for Files: Types of Single-Level Ordered Indexes, Multilevel Indexes and Dynamic Multilevel Indexes Using B-Trees and B⁺ Trees, Indexes on Multiple Keys, Other Types of Indexes.

Data Modeling Using the ER Model: Conceptual Data models, Entity Types, Entity Sets, Attributes and Keys, Relationship types, Relationship sets, roles and structural Constraints, Weak Entity types, Relationship Types of Degree Higher than Two, Refining the ER Design for the COMPANY Database.

The Enhanced Entity-Relationship Model: Sub classes, Super classes and Inheritance, Specialization and Generalization, Constraints and Characteristics of Specialization and Generalization Hierarchies, Modeling of Union Types using Categories, An Example University ERR Schema, Design Choices and Formal Definitions.

Unit-II

The Relational Data Model and Relational Database Constraints: Relational Model Concepts, Relational Model Constraints and Relational Database Schemas, Update Operations, Transactions and Dealing with Constraint Violations.

The Relational Algebra and Relational Calculus: Unary Relational Operations: SELECT and PROJECT, Relational Algebra Operations from set Theory, Binary Relational Operations: JOIN and DIVISION, Additional Relational Operations, Examples, The Tuple Calculus and Domain Calculus.

SQL-99: Schema Definition, Constraints, Queries and Views: SQL Data Definitions and Data Types, Specifying Constraints in SQL, Schema Change Statements on SQL, Basic Queries

in SQL, More Complex SQL Queries, INSERT, DELETE and UPDATE statements in SQL, Triggers and Views.

Unit-III

Functional Dependencies and Normalization for Relational Databases: Informal Design Guidelines for Relation Schemas, Functional dependencies, Normal Forms Based in Primary Keys, General Definitions of Second and Third Normal Forms, Boyce-Codd Normal Form.

Relational Database Design Algorithms and Further Dependencies: Properties of Relational Decompositions, Algorithms fro Relational Database Schema Design, Multivalued Dependencies and Fourth Normal Form, Join Dependencies and Fifth Normal Form, Inclusion Dependencies, Other Dependencies and Normal Forms.

Unit-IV

Introduction to Transaction Processing Concepts and Theory: Introduction to Transaction Processing, Transaction and System Concepts, Desirable Properties of Transactions, Characterizing Schedules Based on Recoverability, Characterizing schedules Based on Serializability.

Concurrency Control Techniques: Two Phase Locking Techniques for Concurrency Control, Concurrency Control Based on Timestamp Ordering, Multiversion Concurrency control techniques, Validation concurrency control Techniques, Granularity of Data Items and multiple Granularity Locking.

Distributed Databases and Client Server Architectures: Distributed Database Concepts, Data Fragmentation, Replication, and allocation Techniques for Distributed Database Design, Types of Distributed Database Systems, An Overview if 3 Tier Client Server Architecture.

Prescribed Text :

RamezElmasri, Shamkant B. Navathe, “Fundamentals of Database Systems”, Fifth Edition, Pearson Education (2007)

Reference Books :

1. Peter Rob, Carlos Coronel, “Database Systems” – Design, Implementation and Management, Eighth Edition, Thomson (2008).
2. C.J. Date, A.Kannan, S. Swamynathan, “An Introduction to Database Systems”, VII Edition Pearson Education (2006).
3. Raman A Mata – Toledo, Panline K. Cushman, “Database Management Systems”, Schaum’s Outlines, TMH (2007).
4. Steven Feuerstein, “Oracle PL/SQL – Programming”, 10th Anniversary Edition, OREILLY (2008).

103MC24: OPERATING SYSTEMS

UNIT-I:

Introduction : What Operating Systems Do – Computer System Organization – Computer system Architecture – Operating System Structure – Operating System Operations – Process Management – Memory Management – Storage Management – Protection and Security – Distributed Systems – Special purpose Systems – Computing Environments.

System Structure: Operating System Services – User Operating System Interface – System Calls – Types of System Calls – System Programs – Operating System Design and Implementation – Operating System Structure – Virtual Machine – Operating System Generation – System Boot.

Process Concept: Overview – Process Scheduling – Operations on Processes – Interprocess Communication – Examples of IPC Systems – Communication in Client Server Systems.

UNIT-II:

Multithreaded Programming : Overview – Multithreading Models – Thread Libraries – Threading Issues – Operating System Examples.

Process Scheduling: Basic Concepts – Scheduling Criteria – Scheduling Algorithms – Multiple Processor Scheduling – Thread Scheduling.

Synchronization: Background – The Critical Section Problem – Peterson's solution – Synchronization Hardware – Semaphores – Classic Problem of Synchronization – Monitors – Synchronization Examples – Atomic Transaction.

UNIT-III:

Deadlocks : System Model – Deadlock Characterization – Methods for Handling Deadlocks – Deadlock Prevention – Deadlock Avoidance – Deadlock Detection – Recovery from Deadlock.

Memory Management Strategies: Background – Swapping – Contiguous Memory Allocation – Paging – Structure of the Page Table – Segmentation – Example: The Intel Pentium.

Virtual Memory Management: Background – Demand Paging – Copy on Write – Page Replacement – Allocation of Frames – Thrashing.

UNIT-IV:

File System : File Concept – Access Methods – Directory Structure – File System Mounting – File Sharing – Protection.

Implementing File Systems :File System Structure – File System Implementation – Directory Implementation – Allocation Methods – Free Space Management – Efficiency and Performance – Recovery – Log structured File Systems.

Secondary Storage Structure : Overview of Mass – Storage Structure – Disk Structure – Disk Attachment – Disk Scheduling – Disk Management – Swap Space Management – RAID structure.

I/O Systems: Overview – I/O Hardware – Application I/O Interface – Kernel I/O Interface – Transforming I/O requests to Hardware Operations – Streams – Performance.

Prescribed Book:

Abraham Silberschatz, Peter Baer Galvin, Greg Gagne. “Operating System Principles”, Seventh Edition, Wiley.

Reference Book:

1. William Stallings, “Operating Systems – Internals and Design Principles”, Fifth Edition, Pearson Education (2007)
2. Achyut S Godbole, “Operating Systems”, Second Edition, TMH (2007).
3. Flynn/McHoes, “Operating Systems”, Cengage Learning (2008).
4. Deitel&Deitel, “Operating Systems”, Third Edition, Pearson Education (2008)

104MC24: PROBABILITY AND STATISTICS

Unit I:

Some probability laws: Axioms of Probability, Conditional Probability, Independence of the Multiplication Rule, Bayes' theorem

Discrete Distributions: Random Variables , Discrete Probability Densities, Expectation and distribution parameters, Binomial distribution, Poisson distribution, simulating a Discrete distribution,

Continuous distributions: continuous Densities, Expectation and distribution parameters, exponential distribution , Normal distribution, Weibull distribution and Reliability.

UNIT II:

Estimation: Point estimation, interval estimation and central limit theorem.

Inferences on the mean and the Variance of a distribution: Hypothesis Testing, significance testing, Hypothesis and significance test on the mean, Hypothesis tests on the Variance

Inferences on proportions: estimating proportions, testing hypothesis on a proportion, Comparing two proportions: estimation, comparing two proportions: hypothesis testing.

UNIT III:

Comparing two means and two variances: point estimation: independent samples, Comparing variances: the F-distribution,

Comparing means: variances equal,

Analysis of Variance: One-way classification fixed effects model, comparing variances, pair wise comparisons, randomized complete block design

UNIT IV:

Simple linear regression and correlation : model and parameter estimation, inferences about slope, inferences about intercept, Co-efficient of determination

Multiple linear regression models: least square procedures for model fitting, a matrix approach to least squares, interval estimation.

Prescribed book:

J Susan Milton and Jesse C. Arnold: "Introduction to Probability and Statistics", Fourth edition, TMH,(2007).

Reference book:

William Mendenhall, Robert J Beaver, Barbara M Beaver: Introduction to Probability and Statistics, Twelfth edition, Thomson.

105MC24: COMPUTER ORGANIZATION

Unit-I

Digital Logic Circuits: Digital Computers, Logic Gates, Boolean Algebra, Map Simplification, Combinational Circuits, Flip-Flops, Sequential Circuits.

Digital Components: Integrated Circuits, Decoders, Multiplexers, Registers, Shift Registers, Binary Counters, Memory Unit.

Data Representation: Data Types, Complements, Fixed Point Representation, Floating Point Representation, Other Binary Codes, error Detection Codes.

Unit-II

Register Transfer and Microoperations: Register Transfer Languages, Register Transfer, Bus and Memory Transfer, Arithmetic Micro Operations, Logic Micro Operations, Shift Micro Operations, Arithmetic Logic Shift Unit

Basic Computer Organization and Design: Instruction Codes, Computer Registers, Computer Instructions, Timing and Control, Instruction Cycle, Memory Reference Instructions, Input-Output and Interrupt.

Unit-III

Microprogrammed Control: Control Memory, Address Sequencing, Micro Program Example, Design of Control Unit.

Central Processing Unit: Introduction, General Register Organization, Stack Organization, Instruction Format, Addressing Modes, Data Transfer and Manipulation, Program Control.

Unit-IV

Computer Arithmetic: Addition, Subtraction, Multiplication, Division Algorithms, Floating Point Arithmetic Operations.

Input-Output Organization: Peripheral Devices, Input-Output Interface, Asynchronous Data Transfer, Modes of Transfer, Priority Interrupt.

Memory Organization: Memory Hierarchy, Main Memory, Auxiliary memory, Associative Memory, Cache Memory.

Prescribed Book:

M.Morris Mano, "Computer System Architecture", 3rd Edition, Pearson Education (2008).

Reference Books:

1. V. Rajaraman, T. Radha Krishnan, "Computer Organization and Architecture", PHI
2. BehroozParhami, "Computer Architecture", Oxford (2007)
3. ISRD group, "Computer Organization", ace series, TMH (2007)
4. William Stallings, "Computer Organization and Architecture – Designing for Performance", Pearson Education (2005)
5. P.Chakraborty, "Computer Architecture and Organization", Jaico Books (2008)

106MC24: DATA STRUCTURES LAB

1. Write a program for implementing the operations on complex numbers using classes.
2. Program for finding the area of circle, rectangle and room using function overloading.
3. Program for finding the volume of box using constructor overloading.
4. Program for Sorting 'n' elements Using bubble sort technique.
5. Sort given elements using Selection Sort.
6. Sort given elements using Insertion Sort.
7. Sort given elements using Merge Sort.
8. Sort given elements using Quick Sort.
9. Implement the following operations on single linked list.
(i) Creation (ii) Insertion (iii) Deletion (iv) Display
10. Implement the following operations on double linked list.
(i) Creation (ii) Insertion (iii) Deletion (iv) Display
11. Implement the following operations on circular linked list.
(i) Creation (ii) Insertion (iii) Deletion (iv) Display
12. Program for splitting given linked list.
13. Program for traversing the given linked list in reverse order.
14. Merge two given linked lists.
15. Implement Stack Operations Using Arrays.
16. Implement Stack Operations Using Linked List.
17. Implement Queue Operations Using Arrays.
18. Implement Queue Operations Using Linked List.
19. Implement Operations on Circular Queue.
20. Construct and implement operations on Priority Queue.
21. Implement Operations on double ended Queue.
22. Converting infix expression to postfix expression by using stack.
23. Write program to evaluate post fix expression.
24. Add two polynomials using Linked List.
25. Multiply Two polynomials using Linked List.
26. Construct BST and implement traversing techniques recursively.
27. Implement preorder traversal on BST non recursively.
28. Implement inorder traversal on BST non recursively.
29. Implement postorder traversal on BST non recursively.
30. Implement binary search techniques recursively.

107MC24 - DBMS LAB

Aim: Marketing Company wishes to computerize their operations by using following tables.

Table Name: Client_Master

Description: This table stores the information about the clients.

Column Name	Data Type	Size	Attribute
Client_no	Varchar2	6	Primary Key and first letter should starts with 'C'
Name	Varchar2	10	Not null
Address1	Varchar2	10	
Address2	Varchar2	10	
City	Varchar2	10	
State	Varchar2	10	
Pincode	Number	6	Not null
Bal_due	Number	10,2	

Table Name:Product_master

Description: This table stores the information about products.

Column Name	Data Type	Size	Attribute
Product_no	Varchar2	6	Primary Key and first letter should starts with 'P'
Description	Varchar2	10	Not null
Profit_percent	Number	2,2	Not null
Unit measure	Varchar2	10	
Qty_on hand	Number	8	
Record_lvl	Number	8	
Sell_price	Number	8,2	Not null, can't be 0
Cost_price	Number	8,2	Not null, can't be 0

Table Name: salesman_master

Description: This table stores the salesmen working in the company

Column Name	Data Type	Size	Attribute
Salesman_id	Varchar2	6	Primary Key and first letter should starts with 'S'
Name	Varchar2	10	Not null
Address1	Varchar2	10	
Address2	Varchar2	10	
City	Varchar2	10	
State	Varchar2	10	
Pincode	Number	6	Not null
Sal_amt	Number	8,2	Should not null and zero
Target_amt	Number	6,2	Should not null and zero
Remarks	Varchar2	10	

Table Name: sales_order

Description: This table stores the information about orders

Column Name	Data Type	Size	Attribute
S_order_no	Varchar2	6	Primary Key and first char is 'O'
S_order_date	Date		
Client_no	Varchar2	6	Foreign key
Delve_address	Varchar2	20	
Salesman_no	Varchar2	6	Foreign key
Delve_type	Varchar2	1	Delivery: part(P)/Full(F) and default 'F'
Billed_yn	Char	1	
Delve_date	Date		Can't be less than the s_order_date
Order_status	Varchar2	10	Values in 'IN PROCESS', 'FULFILLED', 'BACK ORDER', 'CANCELLED'

Table Name: sales_order_details

Description: This table stores the information about products ordered

Column Name	Data Type	Size	Attribute
S_order_no	Varchar2	6	Primary key, foreign key references sales_order table
Product_no	Varchar2	6	Primary key, foreign key references product_master table
Qty_ordered	Number	8	
Qty_disp	Number	8	
Product_rate	Number	10,2	

Table Name: challan_master

Description: This table stores the information about challans made for orders.

Column Name	Data Type	Size	Attribute
Challan_no	Varchar2	6	Primary key, first two letters must start with 'CH'
S_order_no	Varchar2	6	Foreign key references sales_order
Challan_date	Date		
Billed_yn	Char	1	Values in 'Y', 'N' default 'N'

Table Name: Challan_Details

Description: This table stores the information about challan detail.

Column Name	Data Type	Size	Attribute
Challan_no	Varchar2	6	Primary key, foreign key references challan_master table
Product_no	Varchar2	6	Primary key, foreign key references product_master table
Qty_disp	Number	4,2	Not null

Solve the following queries by using above tables.

1. Retrieve the list of names and cities of all the clients.
2. List the various products available from product_master.
3. Find out the clients who stay in a city whose second letter is 'a'.
4. Find the list of all clients who stay in the city 'CHENNAI' or 'DELHI'.
5. List all the clients located at 'CHENNAI'.
6. Print the information from sales order as the order the places in the month of January.
7. Find the products with description as 'Floppy Drive' and 'Pen drive'.
8. Find the products whose selling price is grater than 2000 and less than or equal to 5000.
9. Find the products whose selling price is more than 1500 and also find the new selling price as original selling price *15.
10. Find the products in the sorted order of their description.
11. Divide the cost of product '540 HDD' by difference between its price and 100.
12. List the product number, description, sell price of products whose description begin with letter 'M'.
13. List all the orders that were cancelled in the month of March.
14. Count the total number of orders.
15. Calculate the average price of all the products.
16. Determine the maximum and minimum product prices.
17. Count the number of products having price grater than or equal to 1500.
18. Find all the products whose quantity on hand is less than reorder level.
19. Find out the challan details whose quantity dispatch is high.
20. Find out the order status of the sales order, whose order delivery is maximum in the month of March.
21. Find out the total sales made by the each salesman.
22. Find the total revenue gained by the each product sales in the period of Q1 and Q2 of year 2006.
23. Print the description and total qty sold for each product.
24. Find the value of each product sold.
25. Calculate the average qty sold for each client that has a maximum order value of 1,50,000.
26. List the products which has highest sales.
27. Find out the products and their quantities that will have to deliver in the current month.
28. Find the product number and descriptions of moving products.
29. Find the names of clients who have purchased 'CD DRIVE'.
30. List the product numbers and sales order numbers of customers having quantity ordered less than 5 from the order details for the product '1.44 Floppies'.
31. Find the product numbers and descriptions of non-moving products.
32. Find the customer names and address for the clients,who placed the order '019001'.

1 YEAR MCA- II SEMESTER SYLLABUS
201MC24: SOFTWARE ENGINEERING

Unit-I:

Introduction to Software Engineering: The Evolving Role of Software, Software, The Changing Nature of Software, Legacy Software: The Quality of legacy software, Software Evolution, Software Myths.

A Generic View of Process: Software Engineering-A Layered Technology, A Process Framework, The capability Maturity Model Integration (CMMI), Process Patterns, Process Assessment, Personal and Team Process Models: Personal Software Process (PSP), Team Software Process (TSP), Process Technology, Product and Process.

Process Models: Prescriptive Models, The Waterfall Model, Incremental Process Models: The Incremental Model, The RAD Model, Evolutionary Process Model: Prototyping, The Spiral Model, The Concurrent Development Model, Specialized Process Models: Component Based Development, The formal Methods Model, The Unified Process.

An Agile View of Process: What is Agility? What is Agile Process? Agile Process Models: Extreme Programming, Adaptive Software Development, Dynamic Systems Development Method, Scrum, Crystal, Feature Driven Development, Agile Modeling.

Unit-II

Software Engineering Practice: Software Engineering Practice, communication practices, Planning Practices, Modeling Practices, Construction Practices, and Deployment.

System Engineering: Computer Based Systems, the System Engineering Hierarchy, Business Process Engineering: An Overview, System Modeling.

Building the Analysis Model: Requirement Analysis, Analysis Modeling Approaches, Data Modeling Concepts, Object Oriented Analysis, Scenario Based Modeling, Flow Oriented Modeling, Class Based Modeling, Creating a Behavioral Model.

Design Engineering: Design within the context of Software Engineering, Design Process and Design Quality, Design Concepts, The Design Model, Pattern Based Software Design.

Unit-III

Testing Strategies: A strategic Approach to Software Testing, Strategic Issues, and Test Strategies for conventional Software, Testing Strategies for Object Oriented Software, Validation Testing, System Testing, the Art of Debugging.

Testing Tactics: Software Testing Fundamentals, Black Box and White Box Testing, White Box Testing, Basis Path Testing, Control Structure Testing, Black Box Testing, Object Oriented Testing Methods, Testing Methods Applicable at the class level, InterClass Test Case Design, Testing for Specialized Environments, Architectures and Applications, Testing Patterns.

Project Management: The Management Spectrum, the People, The Product, The Process, The Project, The W5HH Principles.

Metrics for Process and Projects: Metrics in the Process and Project Domains, Software Measurement, Metrics for Software Quality, Integrating Metrics within Software Process, Metrics for Small Organizations, Establishing a Software Metrics Program.

Unit-IV

Estimation: Observations on Estimations, The project planning process, Software Scope and Feasibility, Resources, Software Project Estimation, Decomposition Techniques, Empirical Estimation Models, Estimations for Object Oriented Projects, Specialized Estimation Techniques, The Make/Buy Decision

Quality Management: Quality Concepts, Software Quality Assurance, Software Reviews, Formal Technical Reviews, Formal Approaches to SQA, Statistical Software Quality Assurance, Software Reliability, The ISO 9000 Quality Standards, the SQA Plan

Formal Methods: Basic Concepts, Object Constraint Language (OCL), The Z specification language, The Ten Commandments for Formal Methods.

Cleanroom Software Engineering: The Cleanroom Approach, Functional Specification, Cleanroom Design, Cleanroom Testing.

Prescribed Book:

Roger S Pressman, “Software Engineering—A Practitioner’s Approach”, Sixth Edition, TMH International.

Reference Books:

1. Sommerville, “Software Engineering”, Seventh Edition Pearson Education (2007)
2. S.A.Kelkar, “Software Engineering – A Concise Study”, PHI.
3. Waman S.Jawadekar, “Software Engineering”, TMH.
4. Ali Behforooz and Frederick J.Hudson, “Software Engineering Fundamentals”, Oxford (2008).

202MC24: COMPUTER NETWORKS

UNIT – I

Introduction: Uses of Computer Networks: Business Application, Home Applications, Mobile Users – Social Issues. Network Hardware: Local Area Networks – Metropolitan Area Networks – Wide Area Networks – Wireless Networks – Home Networks – Internetworks. Network Software: Protocol Hierarchies – Design Issues for the Layers – Connection Oriented and Connectionless Services – Service Primitives – The relationship of Services to Protocols. Reference Models: The OSI Reference Model – The TCP/IP Reference Model – A Comparison of OSI and TCP/IP reference Model – A Critique of the OSI Model and Protocols – A Critique of the TCP/IP reference model. Example Networks: The Internet – Connection Oriented Networks: x.25, Frame Relay, and ATM – Ethernet – Wireless LANs Network Standardization: Who’s who in the Telecommunication World – Who’s who in the International Standards World – Who’s who in the Internet Standards World?

Physical Layer: Guided Transmission Media: Magnetic Media – Twisted Pair – Coaxial Cable – Fiber Optics

Data Link Layer: Data Link Layer Design Issues: Services Provided to the Network Layer – Framing – Error Control – Flow Control. Error Detection and Correction: Error correcting Codes – Error Detecting Codes. Elementary Data Link Protocols: An unrestricted Simplex Protocol – A simplex Stop- and – wait Protocol – A simplex Protocol for a Noisy channel. Sliding Window Protocols: A one-bit sliding Window Protocol – A Protocol using Go Back N – A Protocol using selective Repeat. Example Data Link Protocols: HDLC – The Data Link Layer in the Internet.

UNIT – II

The Medium Access Control Sublayer : Ethernet : Ethernet Cabling – Manchester Encoding – The Ethernet MAC sublayer Protocol – The Binary Exponential Backoff Algorithm – Ethernet Performance – Switched Ethernet – Fast Ethernet – Gigabit Ethernet – IEEE 802.2: Logical Link Control – Retrospective on Ethernet. Wireless Lans: The 802.11 Protocol Stack - The 802.11 Physical Layer - The 802.11 MAC sublayer Protocol - The 802.11 Frame Structure. Bluetooth: Bluetooth Architecture – Bluetooth Applications – The Bluetooth Protocol Stack – The Bluetooth Radio Layer – The Bluetooth Baseband Layer – The Bluetooth L2CAP layer – The Bluetooth Frame Structure. Data Link Layer Switching: Bridges from 802.x to 802.y – Local Internetworking – Spanning Tree Bridges – Remote Bridges – Repeaters, Hubs, Bridges, Switches, Routers and Gateways – Virtual LANs.

UNIT – III

The Network Layer: Network Layer Design Issues: Store – and Forward Packet Switching – Services provided to the Transport Layer – Implementation of Connectionless Services –

Implementation of Connection Oriented Services – Comparison Of Virtual Circuit and Datagram subnets. Routing Algorithms: The Optimality Principle – Shortest Path Routing – Flooding – Distance Vector Routing – LinkState Routing – Hierarchical Routing – Broadcast Routing – Multicast Routing – Routing for Mobile Hosts. Internet Working: How Networks Differ – How Networks can be connected – Concatenated Virtual Circuits – Connectionless Internetworking – Tunneling – Internet work Routing – Fragmentation. The Network Layer in the Internet: The IP Protocol – IP address – Internet Control Protocols – OSPF – The Internet Gateway Routing Protocol – BGP – The Exterior Gateway Routing Protocol.

The Transport Layer: The Transport Service: Services provided to the Upper Layers – Transport Services Primitives – Berkeley Sockets. Elements of Transport Protocols: Addressing – Connection Establishment – Connection Release – Flow Control and Buffering – Multiplexing – Crash Recovery. The Internet Transport Protocols: UDP

Introduction to UDP – Remote Procedure Call – The Real Time Transport Protocol. The Internet Transport Protocols: TCP Introduction to TCP – The TCP Service Model – the TCP Protocol – The TCP segment header – TCP connection establishment – TCP connection release – Modeling TCP connection management- TCP Transmission Policy – TCP congestion Control – TCP Timer Management – Wireless TCP and UDP – Transactional TCP.

UNIT – IV:

The Application Layer: DNS: The Domain Name System: The DNS Name Space – Resource Records – Name Servers. Electronic Mail: Architecture and Services – The User Agent – Message Formats – Message Transfer – Final Delivery. The World Wide Web: Architecture Overview – Static Web Documents – Dynamic Web Documents – HTTP – The Hyper Text Transfer Protocol – Performance Enhancements – The Wireless Web. Multimedia: Introduction to Digital Audio – Audio Compression – Streaming Audio – Internet Radio – Voice Over IP – Introduction to Video – Video Compression – Video on Demand.

Prescribed Book:

Andrew S. Tanenbaum, “Computer Networks”, Fourth Edition, PHI.

Reference Books:

1. James F. Kurose, Keith W. Ross, “Computer Networking”, Third Edition, Pearson Education
2. Behrouz A. Forouzan, “Data Communications and Networking”, Fourth Edition, TMH (2007)
3. Michael A. Gallo, William M. Hancock, “Computer Communications and Networking Technologies”, Cengage Learning (2008)

203MC24: WEB TECHNOLOGIES

UNIT I

Java Basics: Java buzzwords, Review of OOP concepts, dynamic binding, abstract classes and methods, interfaces, Packages.

GUI Programming with JAVA: Event Handling, Applets, Swing - Introduction to Swing, Swing vs. AWT, MVC architecture, Hierarchy for Swing components, Containers, JFrame, JApplet, JWindow, JDialog, JPanel, A simple swing application, Overview of several swing components, Layout management - Layout manager types – border, grid, flow, box.

UNIT II

HTML: Common Tags: List, Tables, images, forms, Frames, Cascading Style Sheets;

Java Script: Introduction to Java Scripts, Objects in Java Script, Dynamic HTML with Java Script.

XML: Document type definition, XML Schemas, Document Object model, Presenting XML, Using XML Processors: DOM and SAX

UNIT III

JDBC: Introduction to JDBC – Connections – Internal Database Connections – Statements – Results Sets - Prepared Statements - Callable Statements.

Network Programming and RMI: why networked Java – Basic Network Concepts – looking up Internet Addresses – URLs and URIs – UDP Datagrams and Sockets – Remote Method Invocation.

Unit –IV

Web Servers and Servlets: Tomcat web server, Introduction to Servlets: Lifecycle of a Servlet, JSDK, The Servlet API, The javax.servlet Package, Reading Servlet parameters, Reading Initialization parameters. The javax.servlet HTTP package, Handling Http Request & Responses, Using Cookies-Session Tracking, Security Issues.

Introduction to JSP: The Problem with Servlet. The Anatomy of a JSP Page, JSP Processing. JSP Application Design with MVC Setting Up and JSP Environment: Installing the Java Software Development Kit, Tomcat Server & Testing Tomcat

Prescribed Textbooks

1. The Complete reference Java, Herbet Schildt, 7th Edition, McGraw Hill.
2. Java Programming with JDBC ;Donald Bales, O'Reilly
3. Web Technologies – a computer science perspective, Jeffrey C. Jackson, Pearson, 2007.

Reference Textbooks

1. Java Network Programming, elliotte Rusty Harold, 3rd Edition
2. Java Server Pages – Hans Bergsten, SPD O'Reilly
3. Robert W. Sebesta, "Programming the World Wide Web", Third Edition, Pearson Education (2007).
4. Anders Moller and Michael schwartzbach, "An Introduction to XML and Web Technologies", Addison Wesley (2006)
5. Chris Bates, "Web Programming–Building Internet Applications“, Second Edition, Wiley (2007).

204MC24: ARTIFICIAL INTELLIGENCE

Unit-I :

What is AI? : The AI Problems, The Underlying Assumption, What is AI Technique?, The level of the Model, Criteria for Success.

Problems, Problem spaces & Search: Defining the Problem as a State Space Search, Production Systems, Problem Characteristics, Production System Characteristics, Issues in the design of Search Programs, Additional Problems.

Heuristic search techniques: Generate and Test, Hill Climbing, Best First Search, Problem Reduction, Constraint Satisfaction, Means Ends Analysis.

Unit-II:

Knowledge Representation Issues: Representations and Mappings, Approaches to Knowledge Representation, Issues in Knowledge Representation, the Frame Problem

Using Predicate Logic: Representing Simple Facts in Logic, Representing Instance and Isa Relationships, Computable Functions and Predicates, Resolution, Natural Deduction

Representing knowledge using Rules: Procedural versus Declarative Knowledge, Logic Programming, Forward versus Backward Reasoning, Matching, Control Knowledge

Unit-III :

Symbolic Reasoning under Uncertainty: Introduction to Nonmonotonic Reasoning, Logics for Nonmonotonic Reasoning, Implementation Issues, Augmenting a Problem Solver, Implementation: Depth-First Search, Implementation: Breadth-First Search

Weak slot & filler Structures: Semantic Nets, Frames

Planning : Overview, An Example Domain : The Blocks World, Components of a Planning System, Goal Stack Planning, Nonlinear Planning Using Constraint Posting, Hierarchical Planning, Reactive Systems, Other Planning Techniques

Unit-IV :

Natural Language Processing: Introduction, Syntactic Processing, Semantic Analysis, Discourse and Pragmatic Processing

Commonsense: Qualitative Physics, Commonsense Ontologies, Memory Organisation, Case-Based Reasoning

Expert Systems: Representing and Using Domain Knowledge, Expert System Shells, Explanation, Knowledge Acquisition

Prescribed Book:

Knight K, "Artificial Intelligence", TMH (1991)

Reference Book:

1. Michael Negnevitsky, "Artificial Intelligence – A Guide to Intelligent Systems", Second Edition, Pearson Education (2008)
2. Winston P.H, "Artificial Intelligence", Addison Wesley (1993)

205MC24: Programming and Problem Solving using Python

UNIT I

Introduction: The Process of Computational Problem Solving, Python Programming Language.

Python Data Types: Expressions, Variables and Assignments, Strings, List, Objects and Classes, Python Standard Library

Imperative Programming: Python programs, Execution Control Structures, User-Defined Functions, Python Variables and Assignments, Parameter Passing.

UNIT II

Text Files: Strings, Formatted Output, Files, Errors and Exception Handling

Execution and Control Structures: if Statement, for Loop, Two Dimensional Lists, while Loop, More Loop Patterns, Additional Iteration Control Statements

Containers and Randomness: Dictionaries, Other Built-in Container Types, Character Encoding and Strings, Module random, Set Data Type.

UNIT III

Object Oriented Programming: Fundamental Concepts, Defining a New Python Class, User-Defined Classes, Designing New Container Classes, Overloaded Operators, Inheritance, User-Defined Exceptions

Namespaces: Encapsulation in Functions, Global versus Local Namespaces, Exception Control Flow, Modules and Namespaces.

Objects and Their Use: Software Objects, Turtle Graphics, Modular Design: Modules, Top-Down Design, Python Modules

Recursion: Introduction to Recursion, Examples of Recursion, Run Time Analysis, Searching, Iteration Vs Recursion, Recursive Problem Solving, Functional Language Approach.

UNIT IV

Graphical User Interfaces: Basics of tkinter GUI Development, Event-Based tkinter Widgets, Designing GUIs, OOP for GUI,

The Web and Search: The World Wide Web, Python WWW API, String Pattern Matching, Database Programming in Python

Prescribed Book:

Ljubomir Perkovic, "Introduction to Computing Using Python: An Application Development Focus", Wiley, 2012.

Reference Book:

Charles Dierbach, "Introduction to Computer Science Using Python: A Computational Problem-Solving Focus", Wiley, 2013.

206MC24: PYTHON PROGRAMMING LAB

Lab Cycle

Simple Programs

1. Write a program using print Pascal triangle.
2. Write a program to find out the roots of the quadratic equations.
3. Write a program to display the Fibonacci series using generators.
4. Write a program to check the given number is palindrome or not.
5. Write a program to find the sum of digits of a given number
6. Write a Python program to calculate $X = \frac{1}{2!} + \frac{1}{2!+4!} + \frac{4}{8!} + \frac{8}{16!} + \frac{4}{8!} + \frac{8}{16!}$
7. Write a Python program to remove the punctuations from a string.
8. Write a Python program to implement the simple calculator.
9. Write a Python program to print the lower and upper triangles of a matrix.
10. Write a Python program to merge two mails.

Functions

1. Write a recursive Python function that has a parameter representing a list of integers and returns the maximum stored in the list.
2. Write a recursive Python function to that generates the top n prime numbers in the range 1 to 1000.
3. Write a python function to calculate the multiplication of two matrices.
4. Write a Python function to reverse the given string.
5. Write a Python function that takes an integer n and a character c, returns a string and displays as "xxxxx" (Ex: the length of the returned string is 5, then the output as XXXXX)
6. Write Python function that the search the given number in the list of numbers by using binary search.
7. Write a Python function to convert the given decimal number into binary number by using recursion.
8. Write a Python function to sort the list of records in a file.

GUI Programs

1. Construct a GUI application to generate the employee pay slip
2. Construct a GUI application to generate a Bar Graph for a excel data
3. Construct a GUI application to perform the Arithmetic operations
4. Read Input Values through input window
5. Choose choice and Operation through following windows
6. Display the result in Message Box.

207MC24: WEB TECHNOLOGIES LAB

1. Write a Java Program to define a class, describe its constructor, overload the constructors and instantiate its object
2. Build and run "Celsius Converter" sample application using swings
3. Develop an applet that receives an integer in one text field, and computes its factorial Value and returns it in another text field, when the button named "Compute" is clicked
4. Develop and demonstrate a HTML document that illustrates the use of external style sheet, ordered list, table, borders, padding, color, and the tag.
5. Create a form with the following specifications:
 - a) Our form uses frames, one to hold the links bar at the top of the browser window.
 - b) Other is a larger frame that provides the main view.
 - c) The links bar should contain 5 links, which when clicked, should display the appropriate HTML file in the larger frame.
6. Create a webpage with the following using html
 - a. Embed an image in web page
 - b. Fix the hot spots
 - c. Show all the related information when a hot spot is clicked in the map
7. Write a JavaScript code to find factorial of N. (Use recursive function)
8. Write a JavaScript code block using arrays and generate the current date in words, this should include the day, month and year.
9. Create a web page using two image files, which switch between one another as the mouse pointer moves over the images. Use the onMouseOver and onMouseOut event handlers.
10. Design an XML document to store information about a student in an engineering college affiliated to ANU. The information must include college id, Name of the College, Branch, Year of Joining, and e-mail id. Make up sample data for 3 students. Create a CSS style sheet and use it to display the document.
11. Create an XML document, which contains 10 users information. Implement a program, which takes User Id as an input and returns the user details by taking the user information from the XML document
12. write a java program to illustrate java to database connectivity using JDBC
13. Write a program to print the Fibonacci numbers using RMI.
14. write a java servlet program to conduct online examination and to display student mark list available in a database
15. Create a java program to create an airline reservation service and a travel agent and the travel agent is searching for an airline using web services and database.

2 YEAR MCA- III SEMESTER SYLLABUS

301MC24: Data Mining and Big Data

Unit – I

Data Warehouse and OLAP Technology: An Overview: What is Data Warehouse? - A Multidimensional Data Model - Data warehouse Architecture - From Data Warehousing to Data Mining

Data mining – Introduction, Data mining on what kind of data, Data mining functionalities, classification of Data mining systems, Major issues in Data mining

Unit – II

Mining Association rules in large databases - Association rule mining, Mining Single-Dimensional Boolean association rules from Transactional databases, Mining multi-Dimensional Association rules from relational Databases and Data Warehouses

Classification and Prediction - Introduction classification by decision tree induction, Bayesian Classification. Other classification methods, classification by back propagation, Prediction, classifier accuracy

Unit – III

Cluster analysis – Introduction, Types of data in cluster analysis, a categorization of major clustering methods, partitioning methods, hierarchical methods, Density based methods: DBSCAN, Grid-based method : STING , Model based clustering method: Statistical Approach, outlier analysis.

Unit – IV

Big Data: Introduction – distributed file system – Big Data and its importance, Four Vs, Drivers for Big data, Big data analytics, Big data applications.

Hadoop: Hadoop Architecture, Hadoop Storage: HDFS, Common Hadoop Shell commands, Anatomy of File Write and Read., Hadoop MapReduce paradigm. Writing Hadoop MapReduce Programs

Prescribed Books :

1. Jiawei Han Micheline Kamber, “Data mining & Techniques”, Morgan Kaufmann publishers
2. Boris lublinsky, Kevin t. Smith, Alexey Yakubovich, “Professional Hadoop Solutions”, Wiley, ISBN: 9788126551071, 2015.
3. Chris Eaton, Dirk deroos et al., “Understanding Big data ”, McGraw Hill, 2012.
4. Tom White, “HADOOP: The definitive Guide” , O Reilly 2012.

302MC24: CLOUD COMPUTING

Unit-I

Introduction: Network-Centric Computing and Network-Centric Content, Peer-to-Peer Systems, Cloud Computing: An Old Idea Whose Time has Come , Cloud Computing Delivery Models and Services, Ethical Issues in Cloud Computing, Cloud Vulnerabilities, Major Challenges Faced by Cloud Computing

Parallel and Distributed Systems: Parallel Computing, Parallel Computer Architecture, Distributed Systems, Global State of a Process Group, Communication Protocols and Process Coordination, Logical Clocks, Message Delivery Rules; Causal Delivery, Runs and Cuts; Causal History ,Concurrency, Atomic Actions, Consensus Protocols, Modeling Concurrency with Petri Nets, Enforced Modularity: The Client-Server Paradigm.

Cloud Infrastructure: Cloud Computing at Amazon, Cloud Computing: The Google Perspective, Microsoft Windows Azure and Online Services, Open-Source Software Platforms for Private Clouds, Cloud Storage Diversity and Vendor Lock-in, Cloud Computing Interoperability: The Intercloud, Energy Use and Ecological Impact of Large-Scale Data Centers, Service- and Compliance-Level Agreements.Responsibility Sharing Between User and Cloud Service Provider

Unit-II

Cloud Computing: Applications and Paradigms: Challenges for Cloud Computing, Existing Cloud Applications and New Application Opportunities, Architectural Styles for Cloud Applications, Workflows: Coordination of Multiple Activities, Coordination Based on a State Machine Model: The ZooKeeper , The MapReduce Programming Model. A Case Study: The GrepTheWeb Application, Clouds for Science and Engineering, High-Performance Computing on a Cloud, Cloud Computing for Biology Research, Social Computing, Digital Content, and Cloud Computing.

Cloud Resource Virtualization: Virtualization, Layering and Virtualization, Virtual Machine Monitors , Virtual Machines , Performance and Security Isolation , Full Virtualization and Para virtualization , Hardware Support for Virtualization , Case Study: Xen, a VMM Based on Para virtualization , Optimization of Network Virtualization in Xen , vBlades: Para virtualization Targeting an Itanium Processor , A Performance Comparison of Virtual Machines , The Darker Side of Virtualization , Software Fault Isolation

Cloud Resource Management and Scheduling: Policies and Mechanisms for Resource Management , Applications of Control Theory to Task Scheduling on a Cloud , Stability of a Two-Level Resource Allocation Architecture , Feedback Control Based on Dynamic Thresholds , Coordination of Specialized Autonomic Performance Managers , A Utility-Based Model for Cloud-Based Web Services , Resource Bundling: Combinatorial Auctions for Cloud Resources , Scheduling Algorithms for Computing Clouds , Fair Queuing , Start-Time Fair Queuing , Borrowed Virtual Time , Cloud Scheduling Subject to Deadlines , Scheduling MapReduce Applications Subject to Deadlines, Resource Management and Dynamic Application Scaling

Unit-III

Networking Support: Packet-Switched Networks , The Internet , Internet Migration to IPv6, The Transformation of the Internet . Web Access and the TCP Congestion Control Window , Network Resource Management, Interconnection Networks for Computer Clouds , Storage Area Networks , Content-Delivery Networks , Overlay Networks and Small-World Networks . Scale-Free Networks, Epidemic Algorithms

Storage Systems: The Evolution of Storage Technology, Storage Models, File Systems, and Databases, Distributed File Systems: General Parallel File System, Google File System, Apache Hadoop, Locks and Chubby: A Locking Service, Transaction Processing and NoSQL Databases, BigTable, Megastore Cloud

Cloud Security: Cloud Security Risks, Security: The Top Concern for Cloud Users, Privacy and Privacy Impact Assessment, Trust, Operating System Security, Virtual Machine Security, Security of Virtualization, Security Risks Posed by Shared Images, Security Risks Posed by a Management OS, Xoar: Breaking the Monolithic Design of the TCB, A Trusted Virtual Machine Monitor.

Unit-IV

Complex Systems and Self-Organization: Complex Systems , Abstraction and Physical Reality, Quantifying Complexity ,Emergence and Self-Organization , Composability Bounds and Scalability , Modularity, Layering, and Hierarchy, More on the Complexity of Computing and Communication Systems , Systems of Systems: Challenges and Solutions

Application Development: Amazon Web Services: EC2 Instances, Connecting Clients to Cloud Instances Through Firewalls, Security Rules for Application and Transport Layer Protocols in EC2, How to Launch an EC2 Linux Instance and Connect to it, How to Use S3 in Java, How to Manage SQS Services in C#, How to Create an EC2 Placement Group and Use MPI, How to Install the Simple Notification Service on Ubuntu, How to Install Hadoop on Eclipse on a Windows System, Cloud-Based Simulation of a Distributed Trust Algorithm, Trust Management Service , A Cloud Service for Adaptive Data Streaming , Cloud-Based Optimal FPGA Synthesis

TEXT BOOK

1. Cloud Computing Theory and Practice, Dan C. Marinescu, Elsevier, 3rd edition, 2018

REFERENCE BOOKS

1. Cloud Computing ,A practical approach, Anthony T. Velte, Toby J. Velte, Robert Elsenpeter, Indian Edition

2. Cloud Computing: Principles and Paradigms by Rajkumar Buyya, James Broberg and Andrzej M. Goscinski, Wiley, 2011.

2. Distributed and Cloud Computing: From parallel processing to the Internet of Things, Kai Hwang, Geoffrey C. Fox, Jack J.Dongarra

3. Cloud Security and Privacy: An Enterprise Perspective on Risks and Compliance, Tim Mather, Subra Kumaraswamy, Shahed Latif, O'Reilly, SPD, rp2011

303MC24: Machine Learning

UNIT - I

Introduction - Well-posed learning problems, designing a learning system, Perspectives and issues in machine learning

Concept learning and the General to Specific Ordering – Introduction, A concept learning task, Concept learning as search, Find-S: finding a maximally specific hypothesis, Version spaces and the Candidate-Elimination algorithm, Remarks on version spaces and Candidate-Elimination, Inductive Bias

UNIT – II

Decision Tree learning – Introduction, Decision tree representation, Appropriate problems for decision tree learning, The basic decision tree learning algorithm, Hypothesis space search in decision tree learning, Inductive bias in decision tree learning, Issues in decision tree learning

Evaluation Hypotheses – Motivation, Estimation hypothesis accuracy, Basics of sampling theory, A general approach for deriving confidence intervals, Difference in error of two hypotheses, Comparing learning algorithms

Bayesian learning – Introduction, Bayes theorem, Bayes theorem and concept learning, Maximum likelihood and least squared error hypotheses, Maximum likelihood hypotheses for predicting probabilities, Minimum description length principle, Bayes optimal classifier, Gibbs algorithm, Naïve Bayes classifier, An example learning to classify text, Bayesian belief networks
The EM algorithm

UNIT - III

Computational learning theory – Introduction, Probability Learning an Approximately Correct Hypothesis, Sample Complexity for Finite Hypothesis Space, Sample Complexity for infinite Hypothesis Spaces, The Mistake Bound Model of Learning

Instance-Based Learning- Introduction, k -Nearest Neighbor Learning, Locally Weighted Regression, Radial Basis Functions, Case-Based Reasoning, Remarks on Lazy and Eager Learning

Unit- IV

Genetic Algorithms – Motivation, Genetic Algorithms, An illustrative Example, Hypothesis Space Search, Genetic Programming, Models of Evolution and Learning, Parallelizing Genetic Algorithms

Combining Inductive and Analytical Learning – Motivation, Inductive-Analytical Approaches to Learning, Using Prior Knowledge to Initialize the Hypothesis, Using Prior Knowledge to Alter the Search Objective, Using Prior Knowledge to Augment Search Operators

Prescribed Textbook:

1. Machine Learning – Tom M. Mitchell, - MGH

Reference Book:

1. Introduction to Machine Learning, - Ethem Alpaydin, - PHI
2. Machine Learning: An Algorithmic Perspective, Stephen Marsland, Taylor & Francis

304MC24: CRYPTOGRAPHY AND NETWORK SECURITY

Unit-I

Introduction: Security trends, the OSI security architecture, security attacks, security services, security mechanisms, a model for network security.

Classical encryption techniques: Symmetric cipher model, Substitution techniques, Transposition techniques, Rotor machines, Steganography.

Block cipher and the data encryption standard: Blockcipher principles, the strength of DES, Differential and linear cryptanalysis, Block cipher design principles.

Confidentiality using Symmetric Encryption: Placement of encryption function, Traffic confidentiality, key distribution, random number generator.

UNIT-II

Public key cryptography and RSA: Principles of public key crypto systems, The RSA algorithm

Key management: Other public-key crypto systems: Key management, Diffie-Hellman key exchange.

Message authentication and hash functions: Authentication requirements, Authentication functions, message authentication codes, Hash functions, security of hash functions and MACs.

Digital signatures and authentication protocols: Digital signatures, Authentication protocols, Digital Signature standard.

UNIT-III

Authentication Applications: Kerberos, X.509 authentication service

Email Security: Pretty good privacy, S/MIME

IP security: IP security overview, IP security architecture, Authentication header, Encapsulating security payload, combining security associations, key management.

Web security: Web security considerations, Secure Socket Layer and transport layer security, Secure electronic transaction.

UNIT-IV

Intruders: Intruders, Intrusion detection, password management

Malicious Software: Viruses and related threats, virus counter measures, distributed denial of service attacks.

Firewalls: Firewall Design principles, trusted systems, common criteria for information technology, security evaluation.

Prescribed Book:

William Stallings, "Cryptography and Network Security", Fourth edition, PHI.

Reference Books:

1. William Stallings, "Network Security Essentials – Applications and Standards", Third Edition, Pearson Education (2007).
2. Chris McNab, "Network Security Assessment", 2nd Edition, O'Reilly (2007).
3. Jon Erickson, "Hacking – The Art of Exploitation", SPD, NOSTARCH Press (2006).
4. Neal Krawety, "Introduction to Network Security", Thomson (2007).

305MC24: Mobile Computing with Android

Unit – I

What is Android? Features of Android, Architecture of Android, Eclipse, Android SDK, ADT, Creating Android virtual devices, Creating Application and Anatomy application. Understanding Activities – Applying styles and themes to activity, hiding the activity title, displaying a dialog window, displaying a progress dialog. Linking Activities using intents. Calling built-in applications using intents.

Unit – II

Understand the components of a screen, Adapting to display orientation, managing changes to screen orientation, creating the user interface programmatically, listening for UI notifications. Basic views, pickers views, list views. Using images views to display pictures, using menus with views and some additional views.

Unit – III

User preferences, persisting data to files, creating and using databases, sharing data in android, using a content provider, creating your own content provider, SMS messaging, e-mails and networking.

Unit – IV

Creating own services, communicating between a service and an activity, binding activities to services, publishing, deploying APF files and eclipse.

Prescribe Book

Beginning Android 4 Application Development, Wei-MengLee, Wiley

Reference Books

Professional Android 4 Application Development, Reto Meier, Wiley India, (Wrox).

306MC24: Data Mining and Big Data LAB

CYCLE – 1 Data Mining

(Using Python, Java, WEKA or any open source data mining tool)

1. Write a program to Generate Association rules by using Apriori algorithm
2. Write a program to implement naïve Bayesian classification
3. Write a program to implement k-means clustering algorithm
4. Write a program to implement k-medoids clustering algorithm
5. Write a program to implement dbscan algorithm

CYCLE – 2 Hadoop

1. Implement the following Data structures in Java a) Linked Lists b) Stacks c) Queues d) Set e) Map
2. Study and configure hadoop for big data
3. Hadoop commands
4. Run a basic Word Count Map Reduce program to understand Map Reduce Paradigm.
5. Implement Matrix Multiplication with Hadoop Map Reduce

307MC24: Cryptography and Network Security LAB

1. Write a Java program to perform encryption and decryption using the following algorithms:
 - a) Ceaser Cipher
 - b) Substitution Cipher
 - c) Hill Cipher
2. Write a Java program to implement the DES algorithm logic.
3. Write a Java program to implement RSA Algorithm.
4. Write a C/JAVA program to implement the Blowfish algorithm logic.
5. Write a C/JAVA program to implement the Rijndael algorithm logic.
6. Using Java Cryptography, encrypt the text “Hello world” using Blowfish. Create your own key using Java key tool.
7. Calculate the message digest of a text using the SHA-1 algorithm in JAVA.
8. Write a program to implement digital signature.
9. Compute common secret key between client and server using Diffie-Hellman key exchange technique. Perform encryption and decryption of message using the shared secret key (Use simple XOR operation to encrypt and decrypt the message).
10. Implement DSS algorithm for signing and verification of messages between two parties (obtain $H(M)$ using simple XOR method of hash computation on M).

2 YEAR MCA- IV SEMESTER SYLLABUS

SEMESTER-IV

401MC24

PROJECT WORK

Duration of the Programme:

Three Academic Years from the year of joining of the course (Six Semesters).

INSTRUCTIONAL DESIGN :**Instructional delivery mechanism:**

University has its own faculty for MCA department and all the faculty members will act as resource persons. Our University has blended mode delivery mechanism i.e., ICT and Conventional modes. Media of delivery mechanisms:

- **Printing:** The study material delivery media include Printing of books which are issued to the students who are enrolled for the programme.
- **Online:** On line PDF format content is also given access to the students who wish to study through online mode.
- **Interactive sessions, and Discussion boards:** In distance Education, face to face contact between the learners and their tutors is relatively less and therefore interactive sessions are conducted. The purpose of such interactive session is to answer some of the questions and clarify doubts that may not be possible in other means of communication. This programme provides an opportunity to meet other fellow students. The Counsellors at the study centres are expected to provide guidance to the students. The interactive sessions are conducted during week ends and vacations to enable the working students to attend.
- **Student support services:** Student support services include Internet enabled student support services like e-mails, SMS and even an app is planned. Student feed back mechanism is created and feed back is designed. Student Learning Management System (LMS) is customized to every student. For every student customized examination management system (EMS) is also created facilitating self evaluation, demo tests, model question papers and periodical Internal Assessments.
- **Credit System:** University has adopted Choice Based Credit System (CBSE) under semester mode from 2013. The same has been approved by relevant Statutory boards in Distance mode also.
- **Admission procedure:** In M.C.A. programme candidates can take admission directly. For this purpose, CDE, ANU will advertise for admissions. Then candidates should apply in prescribed format of the CDE after publication of the advertisement.
- **Eligibility Criteria:** The eligibility for admission into this course is pass in any Bachelors Degree with 50 % aggregate (45 % for SC & ST) (other than BFA & BOL) with Mathematics at Inter or Degree. The following are exempted from entrance test: 1) Candidates with a rank in ICET during last 3 years period are exempted from entrance test 2) Candidates who have already qualified in Entrance test conducted by CDE, ANU during the last 3 years period are exempted from the entrance test. a) A pass at 10th need not be insisted. b) i) Candidates who passed directly qualifying examination with Mathematics, as one of the subjects in the Degree course is eligible for admission ii) Others who passed the qualifying examination without Mathematics, as one of the subjects in the Degree course, are eligible for admission if they pass 10 + 2 Examination with Mathematics.
- **Fee Structure:** The total course fee is Rs.39,250/-.
- **Policy of programme delivery:** Our University has blended mode delivery mechanism i.e., ICT and Conventional modes. In conventional mode printed material is given and also online mode of delivery with learning management system is adopted.

• **Activity planner:** There is an yearly academic plan and as per plan interactive sessions, assignments, examinations etc are conducted to the candidates.

• **Evaluation System:** Periodical progress of learning is evaluated by web based feed back mechanism in the Learning Management System. Evaluation of learner progress is conducted as follows:

(i) The examination has two components i.e., continuous evaluation by way of assignments (30 %) and term end University Examination (70 %).

(ii) Each student has to complete and submit assignment in each of the theory paper before appearing to the term end examination. The term end examination shall be of 3 hours duration.

(iii) Minimum qualifying marks in each paper is 40 % individually in internal and term end examination. The candidates who get 60 % and above will be declared as pass in First Division, 50 % to below 60 % as Second Division and 40 % to below 50 % as Third Division.

(iv) The Centre for Distance Education, Acharya Nagarjuna University will conduct the examinations, evaluations and issue certificates to the successful candidates.

(v) All the term end examinations will be conducted at the examination centres fixed by the CDE.

(vi) Qualitatively the examinations conducted for the students of the Distance Education are on par with the examinations conducted for the regular University students.

LIBRARY SUPPORT AND LIBRARY RESOURCES :

The M.C.A. program is based on the theory and practical papers. Laboratory support is available to students. Further, entire University Library is accessible to all the students of distance education. Additionally every department in the University has a well equipped library which is accessible to all the students. CDE also provides a compendium of web resources to every student to support learning.

COST ESTIMATE :

The Programme fee for I year is Rs.20,500/-, and II year is Rs. 18,750/-. The university will pay the remuneration to Editors and lesson writers as per university norms. DTP charges, Printing of books and Examination fees will be paid by the ANUCDE as per prescribed norms. This institution is providing high quality programmes at low cost.

QUALITY ASSURANCE :

Quality assurance comprises the policies, procedures and mechanisms which that specified quality specifications and standards are maintained. These include continuous revision and monitoring activities to evaluate aspects such as suitability, efficiency, applicability and efficacy of all activities with a view to ensure continuous quality improvement and enhancement. The programme is designed with a focus on the proposed learning outcomes aimed at making the learner industry ready also for career advancement, enterpreneurial development, and as wealth creators. There is a continuous evaluation of learning and of competence internally and also by ICT enabled feed back mechanism and Centre for Internal Quality Assurance (CIQA). The University ensures maintaining quality in education provided through open and distance learning mode. As per the need of the information society and professional requirement, the University ensures to change the mechanism from time to time along with enhancement of standard in course curriculum and instructional design. Therefore, the outcomes of the programme can meet the challenges in the changing society.



DIRECTOR
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